TIFANNY RIZKA FARESSI

21 Years Old

Computer Science Undergraduate Student

SOCIAL MEDIA

linkedIn   linkedin.com/in/tifannyrizka

dribbble   dribbble.com/tifannyrizka

CONTACT

+6281319002028

tifannyrizka@gmail.com

ABOUT ME

I am a final year student at Brawijaya University who is a fast learner, disciplined, and responsible person. Taking informatics engineering/computer science as my major, I put my whole interest on UX field. As still learning on UX fields, I am very open to suggestions or criticism. Able to work well both in a team environment as well as using my own initiative. I am able to work under pressure and adhere to strict deadlines.

EDUCATION

Bachelor of Computer Science   2018 - 2022
Universitas Brawijaya
- Current GPA: 3.83/4.00
- Active on student organizations and voluntarily taking parts on student events
- Learning subjects: UI/UX Design, UI/UX Evaluation, Human-Computer Interaction, Project Management

Sciences   2015 - 2018
SMAN 2 Tangerang

EXPERIENCES

Visual Designer   June 2022 - Present
Work Life and Beyond
- Design user interface of company product systems such as web or mobile

Software Engineering Practicum Assitant   Sep 2021 - Des 2021
FILKOM UB - Faculty of Computer Science University of Brawijaya
- Assisting 3 practicum classes with 40 students per class.
- Deliver learning materials related to the software engineering process
- Reviewing & grading students' assignments.

Volunteer   Sep 2019 - Nov 2019
FILKOM ABDIMASA - Pengabdian Masyarakat
- Teaching elementary schools student in a village in Malang
- Repairing several village facilities such as repainting school buildings and repairing waterways

ORGANIZATION

Member of Internal Resource Development   Feb 2020 - Feb 2021
BEM FILKOM UB
- Person in charge of work program in monitor and evaluate the performance of internal staff
- Taking part in monitoring and evaluating the performance of the information and creative media staff, amounting to 9 people

Staff of Business and Partnerships Bureau   Feb 2019 - Feb 2020
BEM FILKOM UB
- Organizes open tenant activities every month to get benefits at various events in Malang during the service period
- Able to make profit around 3 million rupiahs from opening tenants in 10 events

PROJECT

SOCIME   **Sep 2021 - Feb 2021**
Thesis
SOCIME is a social media management application to help online shop businesses who are still pioneering in managing their social media content.

Problem:
Many people start online shops to fill their spare time during the Covid-19 pandemic. Most online shops use social media as their marketing media. Pioneering online shop businesses are experiencing some problems in terms of social media management. Unmanaged social media may reduce the number of followers and impact sales.

INCASH   **July 2021 - Oct 2021**
Professional Placement
INCASH is an application to control the cashflow and stock of goods from an MSME called Listse.co in Tangerang. This project was carried out by a team of three people

Problem:
Listse.co is one of the MSMEs located in Tangerang City and is engaged in the fashion sector by selling various types of hijab. In doing the bookkeeping, Listse.co MSME owners still do not have clear financial reports. Bookkeeping is still done manually using the Google Sheets platform. With the current bookkeeping method, Listse.co MSME owners feel that this method is less efficient in recording business expenses and income. Based on these problems, Listse.co MSME owners often experience imbalance in their business finances.

ADDITIONAL

Technical
Figma; HTML&CSS; SQL;

Softskill
Problem Solving; Time Management; Fast Learning; Teamwork; Communications; Attention to Detail;

Certifications
HTML&CSS (Progate); Web Development Path (Progate);